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| Week Starting: | 24/10/2022 TO 28/10/2022 |
| Student Name: |  |

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| **Description of work completed since previous meeting**  Notes : Also record project backlog, use notes page as required |
| Create PixaBay account. Started some Python code that makes a request to PixaBay. Started a PyGame game loop. |

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| **Tasks to be completed this week**  Notes: record any additional tasks on notes page as required. |
| |  |  | | --- | --- | | **1** | Report Document: Introduction | | **2** | Report Document: Research Question:   1. Can we make a hidden-object game that relies on a third-party to deliver the game assets? 2. Will such a game be seamless to the player? Can we make it theme-based? | | **3** | Report Document: One item for the literature review. Use Google Scholar (book, chapter, article, tech report), or, if that fails, Google (blog post, news article, etc.) Summarize it in your own words. | | **4** | Parsing and displaying the results from PixaBay. | | **5** |  | | **6** |  | |

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| Supervisor Comments |
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|  | **Student** |
| **Signature** |  |
| **Date** |  |

**Additional notes:**